

# Fuel Rats Knowledge Base

## Dispatch Information

### **Current CG Systems and other events**

Reminder for new dispatchers: consider using a private group (PG) when rescuing a client in Community Goal systems or other systems with a high degree of CMDR activity.

**Permit locked Systems and Regions:** [Permit-systems](#)

### **Starter Area**

The following systems are part of the access restricted starter area: Azoth, Dromi, Lia Fail, Matet, Orna, Otegin, Sharur, Tarnkappe, Tyet, Wolfsegen.

These systems can not be entered by accounts that have not started in them or have at some point chosen to leave them.

### **Fuel Rats Dispatch Board**

The premiere tool for monitoring rescues!

Note: Now requires a drilled rat account to access.

<https://dispatch.fuelrats.com/>

Note: If the web board numbers no longer match the BOT's numbers, use "!reindex" in IRC to update the case numbers.

### **When to clear or md a case**

Not sure when to !md or !clear a case, check this out: [How to File Cases / When to !md, !invalid and !delete cases](#)

The N/A rat is now supported by the !clear command. When an invalid case happens, just use "!clear <case> N/A"! REMEMBER: Always ensure there is an inject or a note explaining the situation of the case!

### **Mecha Now Has Tweet Functionality**

Thanks to Edmonson for all of his effort keeping TweetSqueak functional. And thanks to Tivec, Mecha now has all of Tweety's functionality and more.

The preferred method for tweets should now be !tweetcase <case number|client nick> which will tweet a preformatted message including the case's platform and distance from the case's landmark system (i.e. Fuelum, Sol, Colonia, etc.). !tweet is still functional and can be used in the event that rats are needed for multiple cases (such as on Xbox or PS4).

See [Mecha's Command Reference](#) for more information.

## Other News and Information

### **Statistics**

Our Stats are back! Click [here](#)

### **Distant Worlds 2 (DWE2) SOP**

SOP is updated for rescues related to DWE2: [Distant Worlds Expedition 2 \(DWE2\) SOP](#)

### **Latest SOP Updates/Clarifications**

[Getting Client Location/Journal Reader \(22 December 3304\)](#)

[Console Planetary CR's \(4 August 3303\)](#)

[Streaming and Recording Guidelines \(29 April 3304\)](#)

[Unassigning Rats \(21 April 3304\)](#)

[Donations on Rescues \(27 March 3304\)](#)

[Clarification of anti-PvP policy while on rescues \(27 March 3304\)](#)

[Who you gonna call? \(Signals and their uses\) \(12 March 3304\)](#)

[Do Not RevFR or Message Clients Leaving Chat \(6 Mar 3304\)](#)

[Philosophy of Dispatch \(11 Feb 3304\)](#)

[TFPs on Non-CR Cases \(12 Jan 3304\)](#)

[Clients Entering Through #ratchet \(9 Dec 3303\)](#)

[Hull/Canopy Repairs \(25 Sept 3303\)](#)

[No Need to Call Paperwork Complete/PW+ \(19 Sept 3303\)](#)

[How to Close Cases \(the old when to !md a case\) \(18 Sept 3303\)](#)

[Don't Reverse Friend \(17 Sept 3303\)](#)

[Add Navlock & Remove scooping calls \(12 Dec 3303\)](#)

[Journal Reader for PC CR Cases \(10 Feb 3304\)](#)

### **i** Debriefs in Other Languages

If a client is using a E:D version that doesn't support Latin characters or needs a debrief translated by another Rat, the #debrief channel can be used in those cases. Please /part the channel after the debrief is completed.

We also have some dispatch and debrief manuals:

[Russian](#)

[German](#)

### **i** Calculating Supercruise Times

See this guide that Masterloon put together on [calculating SC travel times for long distances](#)

### **i** Use of MechaSqueak in IRC

Please check on the status of cases or get case information in PM with Mecha, whenever possible. Using !list or !quote in our public channels spams the channels with information that doesn't need to be there and can give anyone watching information about cases. Remember that Rats aren't necessarily the only ones who are in our channels.

Mecha can be accessed via PM by typing: /msg MechaSqueak[BOT], followed by the appropriate command such as list -i or quote <case>

Commands that are helpful to multiple Rats such as !search should be used in #ratchat for all to see. It also would be good experience to learn common system names, naming conventions and common client errors so that !search doesn't even need to be used.

### **i** Fuel Rat Roundels

Check out the [Fuel Rat's Honours page](#) if you want a physical representation your service as as Fuel Rat.



### **i** Fuel Rat's Squadrons

To join the Fuel Rats squadron you must both apply in-game (FUEL) and fill out the form at <https://t.fuelr.at/squadronapply> using your Fuel Rats account. Please read the terms of squadron membership carefully.

### **i** The Fuel Rat Colony - Colonia

Thanks to an unknown benefactor we now have a presence in Colonia. Specifically **Rodentia**, with the planetary station named Surly's Nest. Come visit and drop off your exploration data. Snickers are waiting in the back room.

### **i** Fuel Rats Decals

If you are eligible you can claim your decal code by logging into your rat account on our pages and punch in the button for it (but be gentle and punch it only once). Also note that Xbox and PS4 users should now redeem the codes from the in-game store.

<http://t.fuelr.at/decals>

PC Code Redemption: <http://t.fuelr.at/redeem>

Xbox/PS4 Code Redemption: Use in-game store

### **i** Training

This unofficial training can be especially useful for Ratlings before their drill, but in no way should make them feel pressured to complete their drill before they're ready. As always, this training is 100% optional and voluntary. This training is not required in order to rat or dispatch.

[Training Opportunities](#)

### **i** Fuel Rats' Pastebin

We have our own Pastebin: <https://paste.fuelrats.com/>

Be sure to save the file and change the extension to .txt before sharing.

**i Have an idea you want to share?**

Check these out:

[The "I have a great idea" page](#)

[A technical look at SOP](#)

If your idea isn't on those pages, **submit a request for a new feature** to Mecha, Website, or anywhere: [Feature Request](#)

You'll need a JIRA account to submit a new feature: <https://jira.fuelrats.com/login.jsp>

**i Information to FDev on Wing Instancing Issues**

FDev is investigating issues with wing instancing and has request verbose netlogs for any rescues where we experience issues. This will apply to PC, Xbox and PS4 rescues. Please follow these steps to support this effort:

1. Follow the guide here: [Instance Problem Reporting](#)
2. Report any instancing issues with clients using the procedure outlined in the guide, and submit an issue [here](#)

**i Volunteers and Help Wanted**

Comment on the SOP: [SOP Information](#)

Help with the Background Simulation: [BGS Information](#)

**i General Information**

[Fuel Rats' IRC Terms of Service](#)

[Fuel Rats' IRC Code of Conduct](#)

MechaSqueak ChangeLog: [github.com/FuelRats/pipsqueak/releases](https://github.com/FuelRats/pipsqueak/releases)

## Connect With Us on Social Media and Be Alerted

We maintain numerous social media and discussion based accounts that you should feel free to join and use to share your experiences or just to say hello to other rats.

We use the **Fuel Rats Knowledge Base** for relevant and updated information about rescues, updates to SOP, game patch notes, in game events and IRC maintenance to name but a few topics. <http://t.fuelr.at/frkb>

The Fuel Rats use **Twitter** for communication with the public and when in need of rats. Follow [@FuelRats](#) and [@FuelRatAlerts](#) if you want to stay up to date. Make sure to turn on mobile notifications for [@FuelRatsAlerts](#) if you want to be notified when rats are needed or if an LRR is in progress. This is the account that's used by Dispatch to tweet for additional rats.

The Fuel Rats maintain an ongoing thread of the **Official Forums**, that follows our history and events from the very beginning: [Forums](#)

We also have two **subreddits** [r/fuelrats](#) and [r/fuelratdiscussion](#). [r/fuelrats](#) is open to the public and gives the public a venue to communicate with us on Reddit. [r/fuelratdiscussion](#) is an internal, Fuel Rats only subreddit for discussing topics that affect the Mischief. Subscribe and contact any of the subreddit moderators for access.

We also have collected a number of articles, audio interviews and videos featuring the Fuel Rats. [Fuel Rats in the Media](#)

We also host **Twitch** streams, and anyone streaming Fuel Rat activities should follow these [guidelines](#). Remember your safety and that of our clients is a priority.

Loading Twitter

Widget

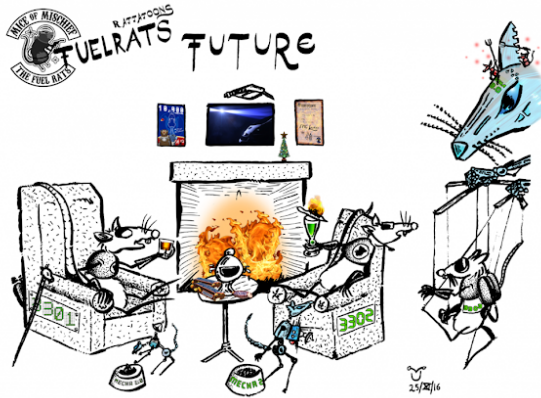
Widget

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## See Fuel Rats in the Media and Read Our History (works in progress)

[Fuel Rats in the Media](#)

[History](#)



THE YEAR MECHA TOOK OVER

### Browse by topic

#### A-L

[commands](#)  
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#### M-Z

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### Recently updated articles

#### [Training Opportunities](#)

2019-11-08 • updated by CrunchyBaton955 • view change

#### [Rescue Standard Operating Procedures](#)

2019-10-26 • updated by NumberPi • view change

#### [How to Join](#)

2019-09-21 • updated by NumberPi • view change

#### [Training Opportunities](#)

2019-09-21 • updated by Dystopia • view change

#### [A Not-So-Brief Guide to Being a Fuel Rat](#)

2019-09-14 • updated by NumberPi • view change

#### [People Who Do Stuff](#)

2019-08-18 • updated by Absolver • view change

#### [People Who Do Stuff](#)

2019-08-09 • updated by CrunchyBaton955 • view change

#### [Xbox Troubleshooting](#)

2019-08-07 • updated by CrunchyBaton955 • view change

#### [RU Dispatching Manual](#)

2019-08-04 • updated by Lee N Tien • view change

#### [RU Dispatching Manual](#)

2019-07-07 • updated by Adanaran • view change

#### [Dispatch SOP](#)

2019-06-13 • updated by NumberPi • view change

#### [Dispatch SOP](#)

2019-06-09 • updated by Adanaran • view change

#### [Special Rescue Scenarios](#)

2019-06-09 • updated by CrunchyBaton955 • view change

#### [The "I have a great idea" page](#)

2019-05-24 • updated by Absolver • view change

[IRC Client Setup Guides](#)

2019-05-02 • updated by CrunchyBaton955 • [view change](#)