

# Permit-systems

As it might be beneficial for rats to know how to unlock systems, e.g. to perform rescues there, the relevant info from the forum-threat was condensed into a table.

Planets / Moons and regions of space without possibility to unlock yet were left out.

The info on this page derives from <https://forums.frontier.co.uk/showthread.php?t=122593> - new link: <https://forums.frontier.co.uk/threads/updated-permit-list.122593/>

<i><b>Pilot's Federation</b></i>
<b>System</b>
Azoth
Dromi
Lia Fail
Matet
Orna
Oteghine
Sharur
Tarnkappe
Tyet
Wolfsegen

<i><b>Federation</b></i>			
<b>System</b>	<b>Go ve rn m ent</b>	<b>Rank</b>	<b>Benefit</b>
SOL	Fe de rati on	Petty Officer	Hand-crafted system, some good trade route destinations. 20% discount on the Eagle at Daedalus station. Two "palm tree" stations, (M.Gorbachev and Galileo).
BETA HYDRI	Fe de rati on	Chief Petty Officer	Edmondson High Station has 10% discount on eagle. Black Mausoleum beautiful palm tree station is also present.
VEGA	Fe de rati on	Chief Petty Officer	Access to rare good (Vegan Slimeweed). Fort Dixon also reportedly has a palm tree station.
PLX 695	Fe de rati on	Warrant Officer	
ROSS 128	Fe de rati on	Ensign	
EXBE UR	Fe de rati on	Lieutenant	
HORS	Fe de rati on	Lieutenant Commander	

4 SEXT ANTIS	Fe de rati on	n/a	Currently unclear if access can be gained.
CD- 44 1695	Fe de rati on	n/a	Currently unclear if access can be gained.
LFT 509	Fe de rati on	n/a	Currently unclear if access can be gained.
MING FU	Fe de rati on	n/a	Currently unclear if access can be gained.
HIP 54530	Fe de rati on	n/a	Currently unclear if access can be gained.

*Note: Overall benefits of ranking up with Federation includes access to the Federal Dropship (FDS - Midshipman), Federal Gunship (FGS - Ensign), Federal Assault Ship (FAS - Chief Petty Officer) and the Federal Corvette (Rear Admiral).*

## **Empire**

<b>System</b>	<b>Go ve rn m ent</b>	<b>Rank</b>	<b>Benefit</b>
ACHE NAR	E mp ire	Squire	
SUM MERL AND	E mp ire	Lord	
FACE CE	E mp ire	Earl	

*Note: No special benefits known so far for Empire systems, but community goals have been known to occur in permit-locked systems. Benefits of ranking up with Empire includes access to the Clipper (Baron), the Cutter (Duke) and the Courier (Master).*

## **Alliance**

<b>System</b>	<b>Go ve rn m ent</b>	<b>Rank</b>	<b>Benefit and Reputation-Systems</b>
ALIOTH	Alli an ce	Alioth Independents	Irkutsk station - ship discounts - Orca costs 38m (20% discount), Asp costs 5.3m (20% discount). Very beautiful and clean station, palms grow around docking bays. All minor factions belong to Alliance, easy to build up your Alliance rep.  Rep Systems: 78 Ursae Majoris, Alyuto, LP 131-66, Phekda, Sobek, Doris, Ethgreze, Hera, Holiacan, Mizar, Ross 112, Tacae

## **Independent**

<b>System</b>	<b>Go ve rn m ent</b>	<b>Rank</b>	<b>Benefit and Reputation-Systems</b>
SHIN RART A DEZH RA	Ind ep en de nt	Elite status in Exploration, Trading or Combat	10% Discount, access to rare good (Waters of Shintara), all ships and all modules available for sale.
CD- 43 11917	Ind ep en de nt	Must prestige on CQC at least once by getting to rank 50 and then resetting back to rank 1	With access to Attilius Orbital you'll be able to take advantage of a whole host of discounts, including 20% off certain ships such as the Fer-de-Lance and the Vulture, 50% off chaff and heatsink launchers, 30% off most small and medium weapons and more. Source: <a href="http://us2.campaign-archive1.com/?u=dcbf6b86b4b0c7d1c21b73b1e&amp;id=413c006bf1">http://us2.campaign-archive1.com/?u=dcbf6b86b4b0c7d1c21b73b1e&amp;id=413c006bf1</a>

TERRA MATER	Independent	Brotherhood of Terra Mater	Access to rare good (Terra Mater Blood Bores)  Rep Systems: Hecate, LHS 137, Njunmin
JOTUN	Independent	Dukes of Jotun	Access to rare good (Juton Mookah)  Rep Systems: Djaujang, Caleta, Blanquichu, HIP 13750
SIRIUS	Independent	Sirius Corp	Decent outfitting, is the location of an engineer. Permit can only be obtained from Procyon, Luyten's Star and Avik.  Rep Systems: Avik, Procyon, Luyten's Star, Te Kaha, HIP 8396, Takurua, Almagest, Robigo, Sothis.
VAN MAANEN'S STAR	Independent	Sublime Order of Van Maanen's Star	Rep Systems: Tau Ceti, YZ Ceti, Epsilon Eridani, IL Aquarii, TZ Arietis
LUYTEN 347-14	Independent	Luyten 347-14 Prison Colony	Rep Systems: LHS 3531, LHS449, Luyten 205-128, Stopover, Narenses, LHS 44
PEREGRINA	Independent	Peregrina Aristocrats	Rep Systems: HIP 18609, KAGUTSUCHI, HIP 19157
HODACK	Independent	Hodack Prison Colony	Rep Systems: Amalangkan, Chuelchs, Solati, Delkar, Codorain, Dhathaarib
CROM	Independent	Crom Silver Boys	Rep Systems: 69 G. Carinae, Herthe, Laifangyi, Bunuras, Un Naraya, Alpha Chamaelontis, LFT 568
LTT 198	Independent	LTT 198 Order	Rep Systems: Theta Sculptoris, Kigandan, Arngi, Tavgi
NASTROND	Independent	Defence Party of Nastrond	Rep Systems: Wonorne Nu, Daruwutja
TILIALA	Independent	Conservatives of Tiliala	Rep Systems: Varpet, Bedaho, Skardee, Akandinigua
PI MENSAE	Independent	Pi Mensae Brotherhood	Rep Systems: Alpha Chamaelontis, Walgan, Mazahuanses
ISINOR	Independent	Chapter of Isinor faction	"Convoy beacon" game play content. Basically there is a Type-9, escorted by two Federation security vessels (with no cargo) which holds resonating separators and a special good called "antiquities" in small and varying amounts. These special goods can be sold at any black market for roughly 90k depending on demand.  Rep Systems: Anotchadae, Reshas, Chemaluk, LTT 5053, Parsaka